



PUSH THE TROLL

WRITING ACTIVITIES

Before The Story Starts - Pass the Message

Have the students sit in a circle or a line, and whisper a sentence to one child (Perhaps: "You are a really famous superhero"). Have the child pass the message on by whispering to their neighbour, who then whispers it to their neighbour. The last child repeats out loud what they had whispered in their ear.

Read the story, and then discuss Myths and Legends (as below)

Writing - Myths and Legends

Every nationality has its myths and legends. Myths are traditional stories (usually involving gods and demigods) that try to explain natural phenomena – the creation of the world etc. Legends usually tell the lives of historical people and are handed down by oral tradition. Unfortunately they are unverifiable and notoriously romanticized. Even today, the media and movie world are creating tomorrow's legends. You could discuss with your class some future legends based on today's stories/characters.c

REWRITE:

Rewrite the story (or part of the story) of Dumplepump as it would be told in five hundred years time (assuming it is handed down by word-of-mouth only). Make the dragon as scary as possible, Dumplepump as brave as possible and the fight as big as possible.

Writing – Expand on an Idea

Choose one "monster" to write about:

Yeti: You're part of an expedition out tracking the Yeti in the Himalayas. Each night one more member of your team disappears from their tent...

Bogie man: You're woken in the middle of the night by the shaking of your bed. It's so black you can't see a thing but a face is very close to yours...

Kraken: Your old sailing ship is becalmed. Suddenly you notice ripples and bubbles boiling across the surface of the sea.

Design

Do one of the following:

1. Design a map to show where the dragon in "Push the Troll" lives so Dumplepump can find his way back.
2. Create a newspaper ad to sell smelly socks in The Troll Weekly.

Poetry - Point-of-View

Write a poem about the fight between the trolls and the villages from one of these points of view: The Villagers, Dumplepump or the Dragon.



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Fill In The Gaps

Complete the Sentence

Use the words in the list below to complete the sentence

1. One _____ Duplepuple wandered deep into the _____ .
2. He came upon a _____ clearing as it started to _____ .
3. The _____ stirred and opened one _____ .
4. Duplepuple did not realise the great _____ he was in.
5. He _____ down to warm his _____ on the _____ coming from the dragon's _____ .
6. Wet _____ smell like rotten _____ .
7. Winter came and it was too _____ to _____ .
8. He lay _____ on his _____ and pointed his _____ in the air.
9. Nowadays there is an annual _____ called Dragon _____ .
10. _____ has a game of Push the _____ .

nostrils
night
sat
trolls
down
elephants
smoke
forest
fight
Day
eye
Troll
Duplepuple
feet
small
toes
rain
cold
danger
back
dragon
holiday



PUSH THE TROLL

Fill In The Gaps

ANSWER SHEET

KEY: Complete the Sentence

Use the words in the list below to complete the sentence

1. One night Duplepuple wandered deep into the forest .
2. He came upon a small clearing as it started to rain .
3. The dragon stirred and opened one eye .
4. Duplepuple did not realise the great danger he was in.
5. He sat down to warm his feet on the smoke coming from the dragon's nostrils .
6. Wet trolls smell like rotten elephants .
7. Winter came and it was too cold to fight .
8. He lay down on his back and pointed his toes in the air.
9. Nowadays there is an annual holiday called Dragon Day .
10. Duplepuple has a game of Push the Troll .

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